

OTDR Theory Training

Workshop Event Nov 2010 edition



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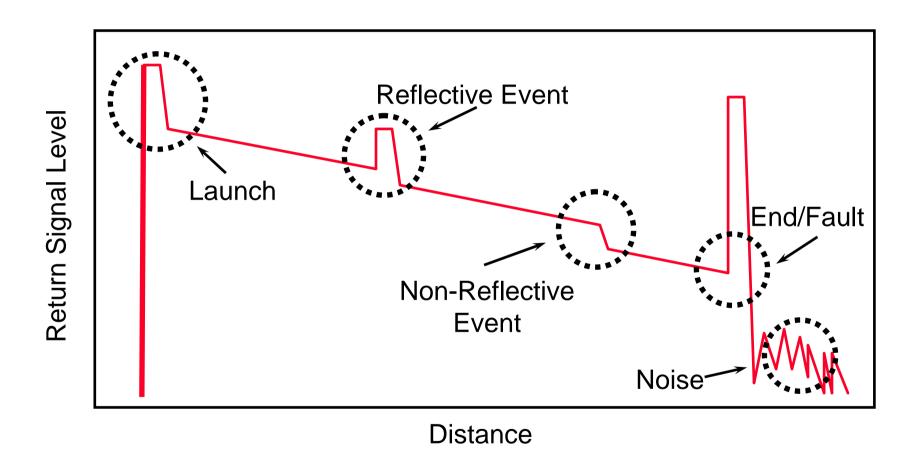


Agenda

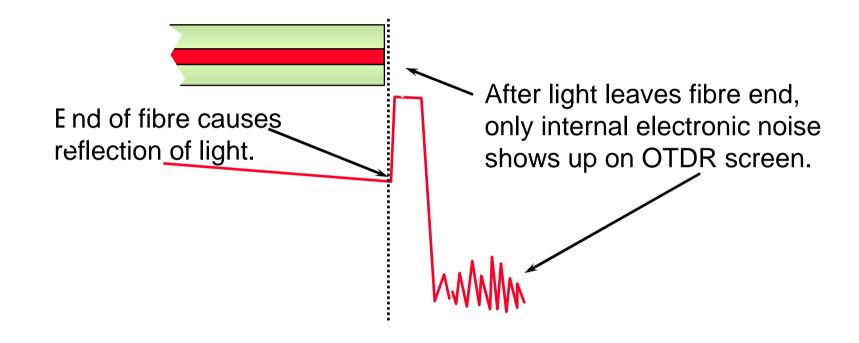
- OTDR Terminology
- OTDR Basics
 - » Distance Measurements
 - » Loss Measurements
 - » Reflectance Measurements
 - » ORL Measurements
- OTDR Setups
 - » IOR
 - » Backscatter coefficient
 - » Wavelength
 - » Range
 - » Resolution
 - » Pulse width
 - » Number of averages
- Anritsu MT9083x Access Master OTDR



Trace Basics



Locating the end of the fibre





Dynamic Range

- Measured in dB. Typical range is 20-50dB
- Describes how much loss an OTDR can measure in a fibre, which in turn describes how long of a fibre can be measured
- <u>Directly related to Pulse Width</u>: larger pulse widths provide larger dynamic range
- Increase by using longer PW and by decreasing noise thru averaging



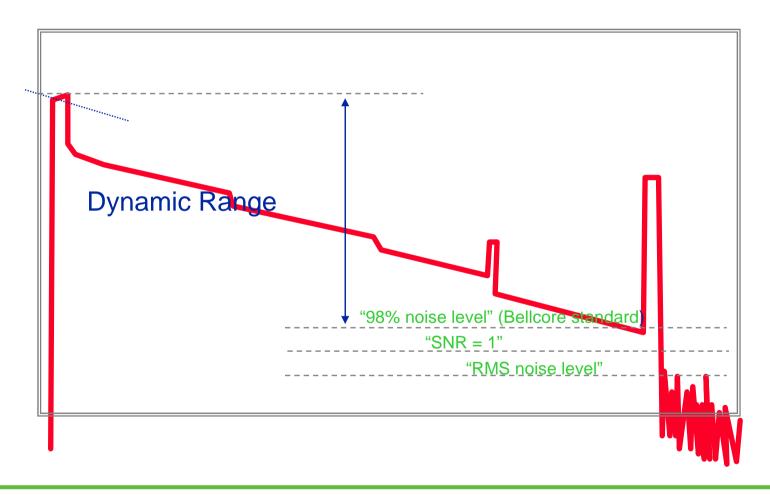
Dynamic Range

Converting Dynamic Range into Distance

- » Can only be done on a straight piece of glass (no events)
- » Need to know the dB/Km loss for each wavelength to be tested.
- » Need to know the dynamic range at each wavelength.
- » Distance = <u>Dynamic Range</u>
 dB/Km

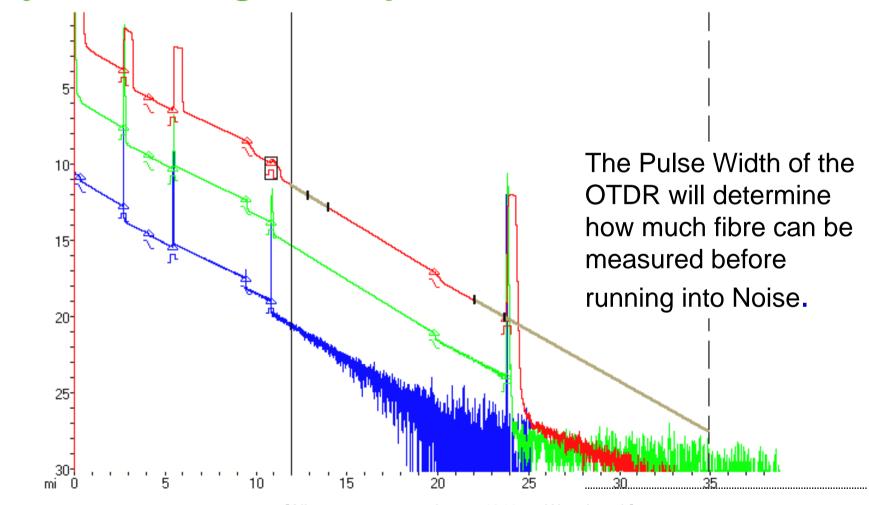


Dynamic Range





Dynamic Range Examples



[All measurements taken at 1310nm Wavelength]

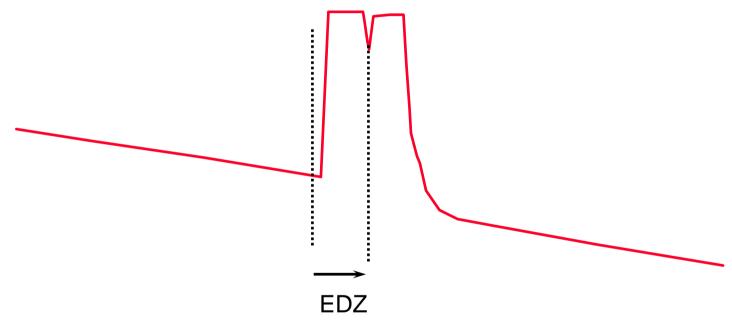


Dead zones

- Specified as a DISTANCE
- Determines how CLOSE to OTDR you can detect and measure a splice loss
- Determines how CLOSE TOGETHER two events (splices) can be measured
- Directly related to PULSE WIDTH: larger pulse widths produce larger dead zones



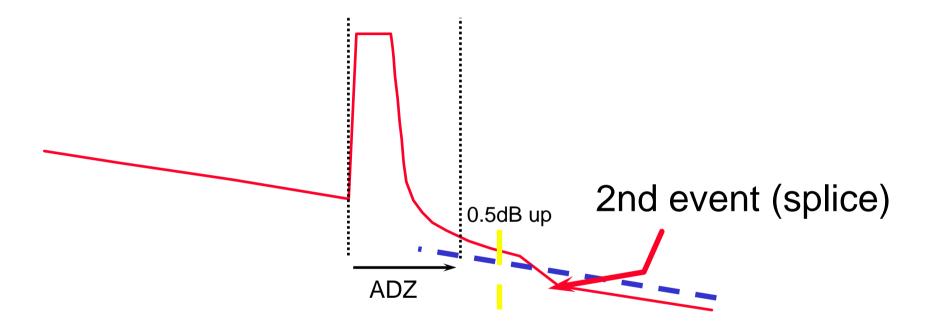
Reflective or Event Dead Zone



The distance from the start of a reflective event until you can detect another reflective event. Measured at <u>1.5dB</u> <u>below the peak</u> of the initial reflection.



Non-Reflective or Attenuation Dead Zone



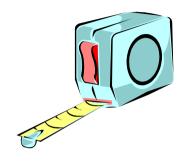
The distance from the start of a reflective event until you can **measure the loss** of another event. Measured at <u>0.5dB up</u> <u>from the backscatter level</u> after the reflection.



Measurements

Distance measurements

Locate End Locate Splice



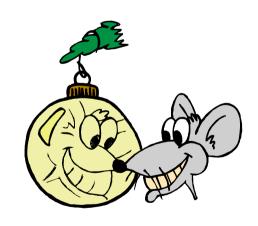


Loss measurements

Measure splice losses
Measure end to end

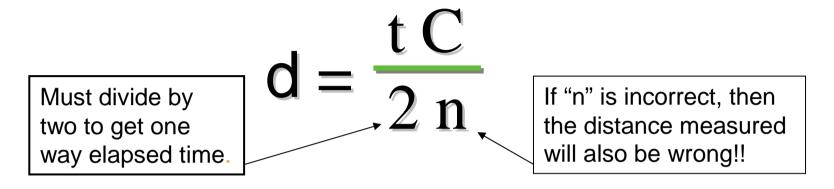


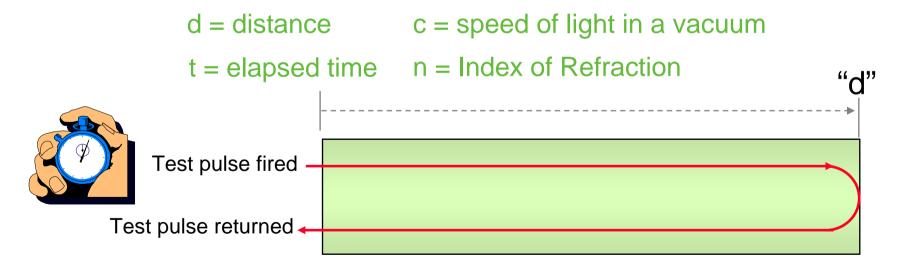
Measure Reflectance Measure ORL





Distance Measurements







Distance Measurements

- Measuring distance
 - » To calculate the speed of light, the OTDR must know the Index of Refraction (IOR).
 - » The IOR is a ratio between the speed of light in a vacuum and the speed of light in a fibre.
 - » The IOR is obtained from the fibre manufacturer, entered into the OTDR by the user and must be accurate.



Loss Measurements

OTDRs measure backscatter





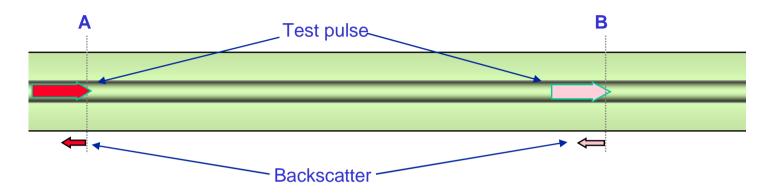
OTDRs calculate loss OTDR Basics

Distance Measurements

OTDR calculates loss by comparing backscatter levels to determine loss between points in fibre



Loss Measurements



Backscatter is *directly related* to the power of the test pulse. As the test pulse power decreases, so does the backscatter power.

The *difference* in strength between two points of backscatter is directly proportional to the difference in strength between the test pulse at the same two points.



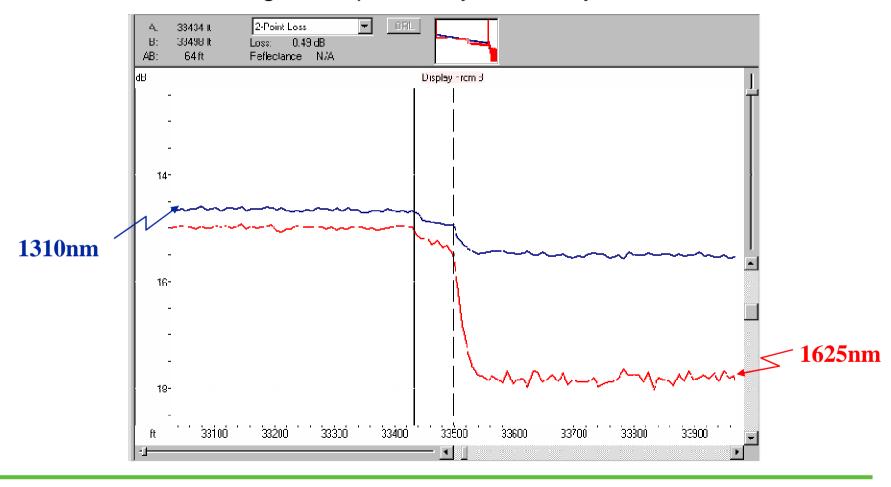
Loss Measurements

- Different test wavelengths exhibit different loss characteristics.
 - » 850nm extremely susceptible to Rayleigh scattering loss
 - » 1244nm very susceptible to hydrogen absorption and Rayleigh scattering loss
 - » 1300nm very susceptible to Rayleigh scattering loss
 - » 1310nm susceptible to Rayleigh scattering loss
 - » 1550nm very susceptible to macrobending loss
 - » 1625nm extremely susceptible to macrobending loss



Loss Measurements

Different wavelengths respond very differently to various losses.

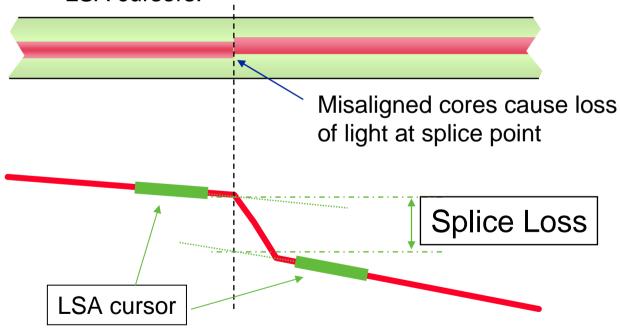


Loss Measurements



Splice Loss

For proper splice loss measurement, the linear backscatter after the event must be extrapolated to the beginning of the event to account for the width of the test pulse. This is accomplished with LSA cursors.

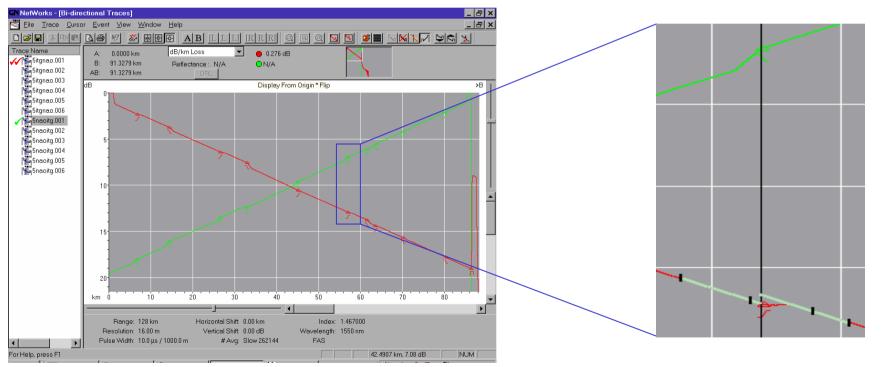




Bi-directional Loss Measurements

The most accurate method of OTDR splice loss measurement entails bi-directional OTDR traces. The fibre is shot from both ends and individual event splice losses are averaged together to account for gainers.







Reflectance Measurements

 OTDRs calculate event reflectance by comparing the backscatter level just before an event to the backscatter level during an event.

Some events cause reflections, or "spikes" of returned light at the splice point or fibre end

Reflectance (calculated from formula)

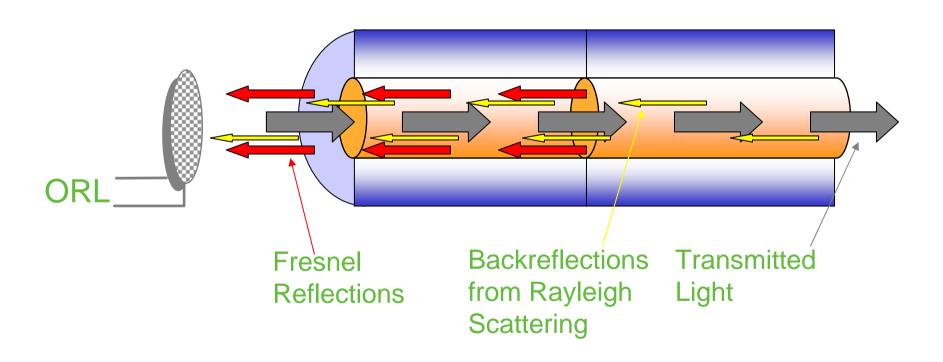
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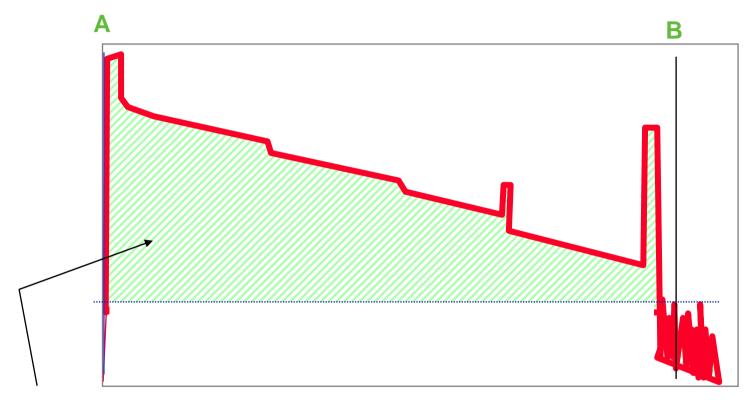
ORL Measurements

Optical Return Loss (ORL) is measured in +dB and represents the sum of all individual reflectances within a fibre span.





ORL Measurements



ORL is *calculated* as the total amount of light returning from the area between the cursors below the trace line to the noise level. It includes total Backscatter and all Reflections.



ORL Measurements

- Pulsed Light vs. Continuous wave
 - » OTDR affected by Noise, distance and Pulse width
 - » Deadzones prevent OTDR from measuring small reflections that often follow large reflective events.
- OTDR = evaluated ORL Measurement
- CMA50 = True ORL Measurement
- Accuracy
 - \Rightarrow CMA50 \pm 0.5dB
 - » OTDR ± 4dB
 - » CMA5000 SMART ORL ± 1dB



OTDR Setups

- » IOR
- » Backscatter coefficient
- » Wavelength
- » Range
- » Resolution
- » Pulsewidth
- » Number of averages



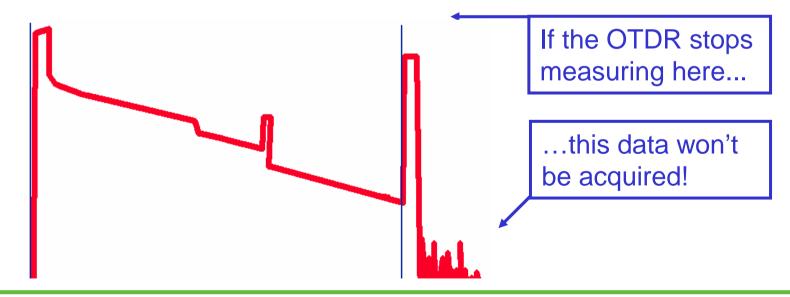
Fibre Details

- IOR
 - » obtain from fibre manufacturer, dial in on OTDR
- Backscatter coefficient
 - » obtain from fibre manufacturer, dial in on OTDR



Range

- Must be at least 25% greater than the fibre under test.
- There is valuable information in the noise floor which must be measured.





Resolution

Typically begin with the lowest resolution (highest number) possible.

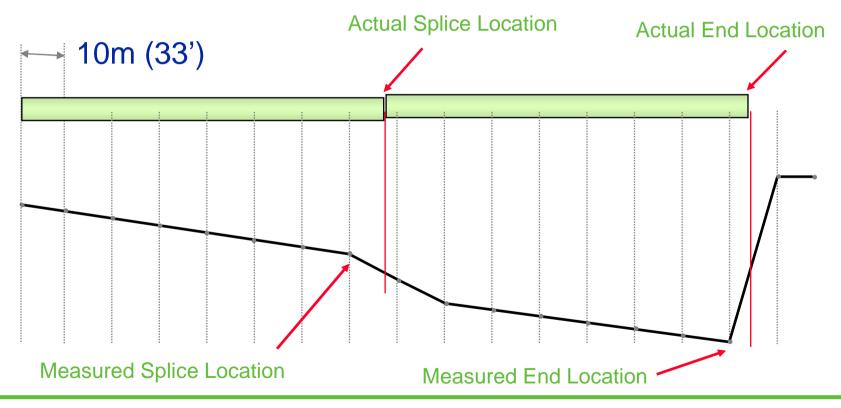
Pros - *much* faster acquisition time, smaller trace file size

Cons - minimal degradation in accuracy of measurements



Resolution

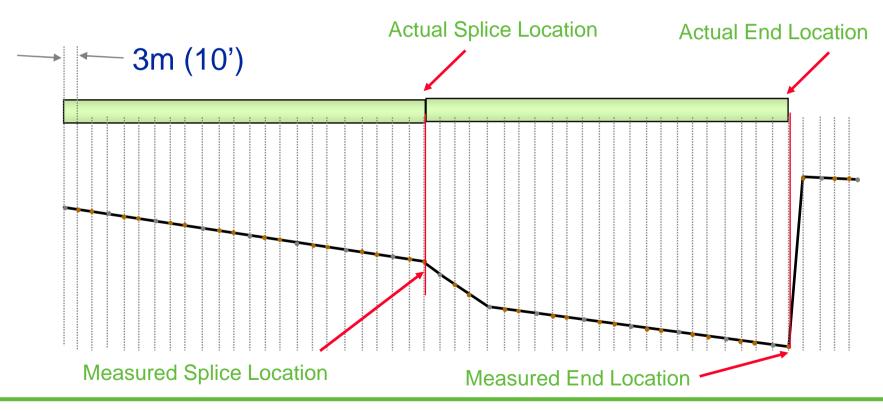
Low Density (long DPS)





Resolution

High Density (short DPS)





Pulse Width

Controls Dynamic Range and Dead Zone



A light pulse from the OTDR travels along inside the fibre like water through a pipe.



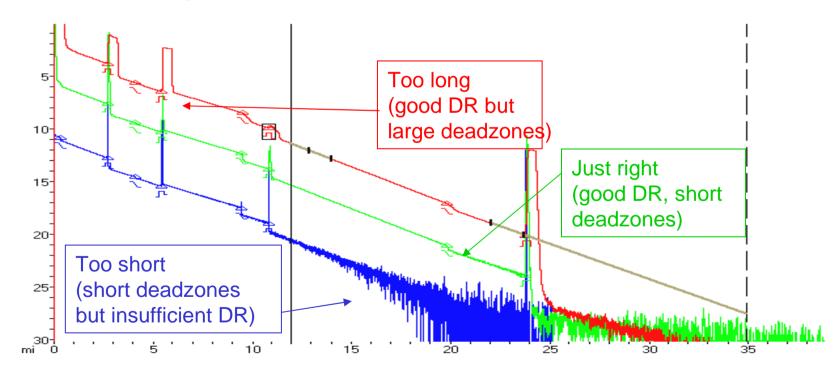
100ns = 10 meters = 33 feet

10,000ns = 1,000 meters = 3,281 feet



Pulse Width

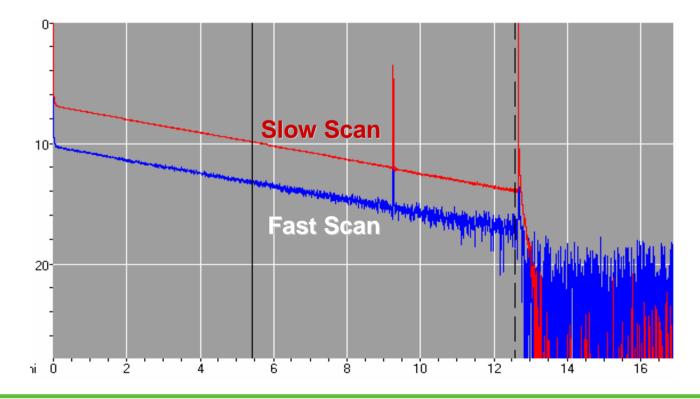
- The single most important parameter
- Use the shortest pulse width which still provides sufficient dynamic range





Averaging

Noise shows up as variations in the trace line. Longer averaging times reduce the noise level.

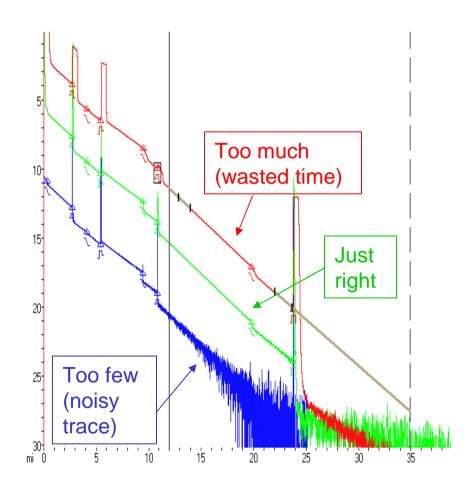




Averaging

Number of Averages

- » The number of averages will contribute to the amount of noise present on a trace.
- » Use the least number of averages which still produces clean, useable traces.





Thank You Questions?

